CONTENT MANAGEMENT LIFECYCLE

THERE IS NO DELETE BUTTON

Mrs. Stacey Lee-Curbean University of Maryland University College

WHAT IS CONTENT?

- Content
 - Published and Digital
 - Structured and Unstructured
 - Created with/without user's knowledge

• Communication Channels for Content

- Social Media Sites
 - LinkedIn, Facebook, Snapchat, Instagram, Google+
- Applications
- Chat Rooms
- Blogs
- Dating Websites
- Amazon
- Google



TECHNOLOGICAL ADVANCEMENTS

- Smarter Devices and Computers
- Social Media
- Data Collection Software Improvements
- Data Analysis Software Enhancements
- Big Data
- Internet of Things (IoT)

INTERNET OF THINGS (IoT)

- Huge network of connected devices
 - Relationships between people and web-enabled devices
 - Devices includes tablets, cellphones, refrigerators, headphones, wearable devices, jet engines, and the like
- Gartner has predicted there will be over 26 billion connected devices by 2020 (Gartner, 2013)
- IoT produces an enormous amount of data that poses security and privacy risks

DIGITAL FOOTPRINT

- A unique set of digital activities
- Passive Footprint
 - Time-based
 - Logged in to complete a specific activity
 - Examples: Amazon, Macys
- Active Footprint
 - Continuous
 - Logged in continuously; not necessarily to complete a specific activity
 - Examples: Facebook, Twitter, LinkedIn, SnapChat, eHarmony, Blogs, YouTube, Email

WHY IMPORTANT?

- Used for
 - Employment
 - Used for some colleges
 - Security Clearances

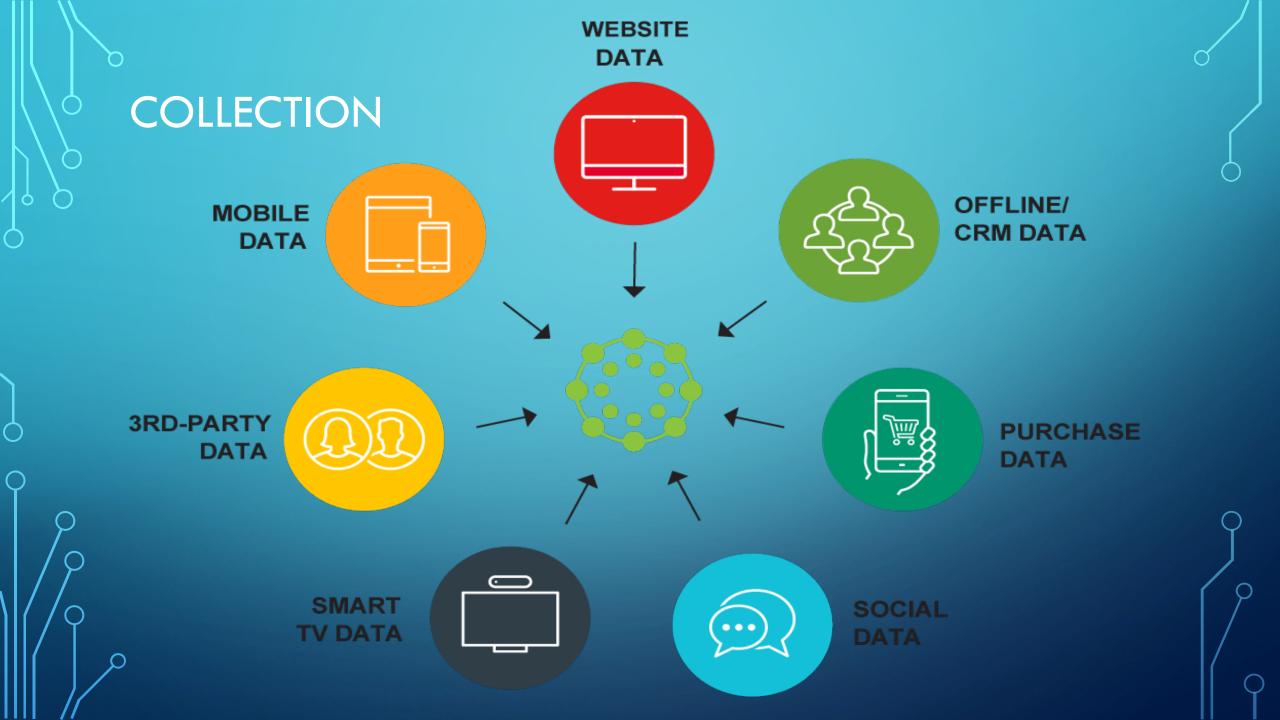
CONTENT MANAGEMENT LIFECYCLE

• Content has a life cycle

- Begins when data is created
- Ends with destruction (from original source of collection) or permanent storage (where no longer used)

• Content Management Lifecycle 5 Phases

- Collection
- Management
- Storage
- Delivery
- Preservation



MANAGEMENT

• Content Management is **YOUR** responsibility

• Be S.U.R.E.

• Personally Identifiable Information

• Before providing information online, find out

- What information is collected
- Why the information is being collected
- How information is shared
- Who will have access to your information

S. – (Know the Source)

U. – (Understand what private information is being collected)

R. – (Research what, why, how, & who)

E. – (Evaluate if you need to provide your private information)

Z

STORAGE

- Computer
- CD/DVD
- Database/Data Warehouse
- Cloud
- Server
- Mobile and Portable Storage Devices





DELIVERY

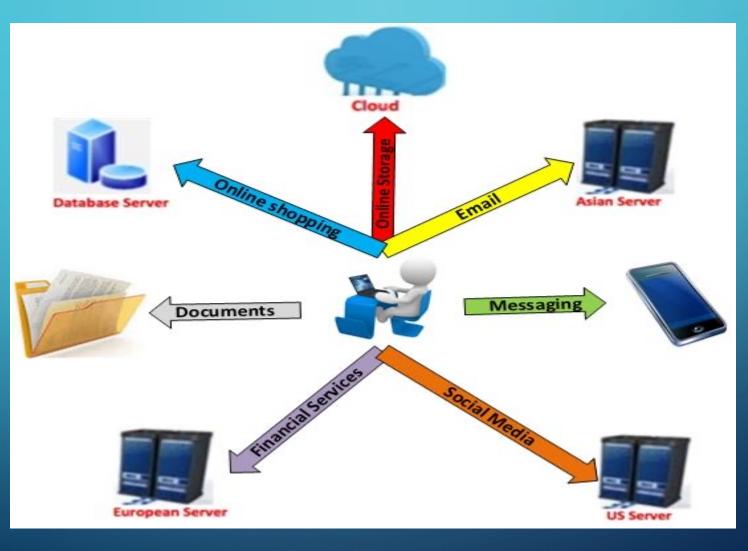
PRESERVE

- Archive
- Backup
- Paper



 \bigcirc

WHERE IS YOUR INFORMATION



PROTECTING YOUR INFORMATION

• Secure Information Offline

- Keep personal information in safe place
- Limit what you carry
- Lock and password protect your computers
- Safe disposal of computer and mobile devices

• Secure Information Online

- Encrypt data
- Use strong passwords and keep private
- Limit personal information shared on social media
- Two-Factor Authentication

PROTECTING YOUR INFORMATION

- Secure Devices
 - Keeps devices on your person and password protected
 - Use security software
 - Avoid Phishing Emails
 - Verify mobile apps before installing
 - Secure Laptops, mobile devices, and portable devices
 - Read privacy policies
 - Limit use of public Wi-Fi



REFERENCES

Gartner (2013). Gartner says the Internet of Things installed base will grow to 26 billion units by 2020. Retrieved from https://www.gartner.com/newsroom/id/2636073